# CS171: Cryptography

Lecture 3

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About Grading Home Logistics Schedule Staff	Welcome to CS 171!   Week1   Jan 17: LECTURE Introduction and overview. Private-key 1.1-1.3
Support	cryptography. The syntax of private-key encryption. The shift cipher.
	Week 2
	Jan 22: LECTURE Elementary cryptanalysis and frequency 1.4 and 2.1-2.3   analysis. Principles of Modern Cryptography.   Discussion Discussion 1
	Jan 23: HOMEWORK Homework 1 LaTeX

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## Defining Secure Encryption: Formally

**Definition 1**: An encryption scheme (Gen, Enc, Dec) with message space  $\mathcal{M}$  is *perfectly secret* if for every probability distribution over  $\mathcal{M}$ , every message  $m \in$  $\mathcal{M}$ , and every ciphertext c for which  $\Pr[C = c] > 0$ :  $\Pr[M = m | C = c] = \Pr[M = m]$ 

Or, if for every two messages ,  $m, m' \in \mathcal{M}$ , and every ciphertext c (in ciphertext space):  $\Pr[Enc_K(m) = c] = \Pr[Enc_K(m') = c]$ ,

# Definition 3 (Game Style)



 $\operatorname{PrivK}_{A,\Pi}^{\operatorname{eav}}$ 

- 1. A outputs  $m_0, m_1 \in \mathcal{M}$ .
- 2.  $b \leftarrow \{0,1\}, k \leftarrow$ Gen(),  $c \leftarrow Enc_k(m_b)$
- *3. c* is given to A
- 4. <sub>o</sub>A output *b*'
- 5. Output 1 if b = b' and 0 otherwise

Encryption scheme  $\Pi$ (*Gen*, *Enc*, *Dec*) with message space  $\mathcal{M}$ is perfectly indistinguishable if  $\forall A$  it holds that:  $\Pr[\operatorname{Priv} K_{A,\Pi}^{eav} = 1] = \frac{1}{2}$ A can always succeed with

probability ½. How?

Challenge ciphertext

Lemma (Prove on your own): Encryption scheme  $\Pi$  is *perfectly secret* if and only if it is *perfectly indistinguishable*.

#### The One-Time Pad

Fix an integer  $\ell$ , then let  $\mathcal{M}, \mathcal{K}, C = \{0,1\}^{\ell}$ 

- Gen: output a uniform value from  $\mathcal{K}$
- $Enc_k(m)$ : where  $m \in \{0,1\}^{\ell}$ , output  $c := k \oplus m$
- $Dec_k(c)$ : output  $m := k \oplus c$
- Correctness:  $Dec_k(Enc_k(m)) = k \oplus k \oplus m = m$
- Security:  $\forall m, c, \Pr[Enc_K(m) = c] = 2^{-\ell}$ . Or,  $\forall m, m', c, \Pr[Enc_K(m) = c] = \Pr[Enc_K(m') = c]$

#### One-Time Pad: Good and Bad

- One-Time Pad achieves perfect security
  - Been used in the past

- Not used anymore, why not?
  - 1. The key is as long as the message
  - 2. Can't reuse the key
  - 3. Broken under known-plaintext attack

# Can we make $|\mathcal{M}| > |\mathcal{K}|$ ?

#### Optimality of One-Time Pad

Theorem: If  $\Pi = (Gen, Enc, Dec)$  is a perfectly secret encryption scheme with message space  $\mathcal{M}$  and key space  $\mathcal{K}$ , then  $|\mathcal{M}| \leq |\mathcal{K}|$ .

- 1. Assume  $|\mathcal{K}| < |\mathcal{M}|$  (will show that  $\Pi$  cannot be perfectly secret)
- 2.  $\mathcal{M}(c) = \{m \mid m = Dec_k(c) \text{ for some } k \in \mathcal{K}\}$
- 3.  $|\mathcal{M}(c)| \leq \mathcal{K}$
- 4.  $\exists m' \in \mathcal{M}, m' \notin \mathcal{M}(c)$
- 5.  $\Pr[M = m' | C = c] = 0 \neq \Pr[M = m']$

## **Computational Security**

- Relaxation of perfect security
  - Security only against efficient adversaries
  - Security can fail with some very small probability
- Two approaches
  - Concrete security
  - Asymptotic security

#### Concrete Security

- A scheme is  $(t, \epsilon)$ -secure if for any adversary running for time at most t succeeds in breaking the scheme with probability at most  $\epsilon$ .
- Example: Consider an encryption scheme that is  $(2^{128}, 2^{-60})$  —secure.
- 2<sup>80</sup> is the computation that can be performed by super-computers in one year or so.
- $2^{-60}$  is the probability that an event happens roughly once every 100 billion years

#### What's wrong?

- Concrete security is essential in choosing scheme parameters in practice.
- However, it doesn't yield clean theory
  - Depends on the computational model
  - Need to change schemes as  $(t, \epsilon)$  need to be updated
- Need schemes that allow tuning  $(t, \epsilon)$  as desired

#### Asymptotic Security

- Introduce a security parameter *n* (known to adversary)
- All honest parties run in polynomial time in n
- Security can be tuned by changing *n* 
  - *t* and *e* are now functions of *n*
  - *t* -> probabilistic polynomial time (PPT) in *n*
  - *c* -> a negligible function in *n*

#### Polynomial and Negligible

- A function  $f: Z^+ \to Z^+$  is *polynomial* if there exists c such that  $f(n) < n^c$  for large enough n
- A function  $f: Z^+ \rightarrow [0,1]$  is *negligible* if  $\forall$  polynomial p it holds that f(n) < 1/p(n) for large enough n
  - Typical example:  $f(n) = poly(n) \cdot 2^{-\alpha n}$

#### Negligible Function (formally)

- A function  $f: Z^+ \to [0,1]$  is *negligible* if  $\forall$ polynomial p it holds that  $\exists N \in Z^+ \forall n > N$  (for large enough n) we have f(n) < 1/p(n)
  - $\forall p \exists N \in Z^+ \forall n > N, f(n) < 1/p(n)$
- Prove that  $2^{-n}$  is a *negligible* function

#### Is this a negligible function?

- $f(n) = 2^{-\sqrt{n}}$
- $f(n) = n^{-\log n}$
- $f(n) = 2^{-n}$  for n mod 2 = 0 =  $n^{-c}$  for n mod 2 = 1

# Choice of Polynomial and Negligible

- Using PPT for efficient machines is borrowed from complexity theory
- Also some nice closure properties:
  - $poly(n) \cdot poly(n)$  is still poly(n)
  - $poly(n) \cdot negl(n)$  is still negl(n)

#### Concrete vs Asymptotic

A scheme is  $(t, \epsilon)$ -secure if for any adversary running for time at most t succeeds in breaking the scheme with probability at most  $\epsilon$ .

A scheme is *secure* if any PPT adversary succeeds in breaking the scheme with probability at most negligible.

# Defining Computationally Secure Encryption (syntax)

- A *private-key encryption scheme* is a tuple of algorithms (Gen, Enc, Dec):
  - Gen $(1^n)$ : outputs a key k (assume |k| > n)
  - Enc<sub>k</sub>(m): takes key k and message m ∈ {0,1}\* as input; outputs ciphertext c

 $c \leftarrow Enc_k(m)$ 

*Dec<sub>k</sub>* (c): takes key k and ciphertext c as input; outputs m or "error"

$$m := Deck(c)$$

**Correctness:** For all *n*, *k* output by  $Gen(1^n), m \in \{0,1\}^*$ it holds that  $Dec_k(Enc_k(m)) = m$ 

# Computational Indistinguishability

#### $PrivK_{A,\Pi}^{eav}$ (n)

- 1. A outputs  $m_0, m_1 \in -\mathcal{M}.\{0,1\}^*, |m_0| = |m_1|$
- 2.  $b \leftarrow \{0,1\}, k \leftarrow \text{Gen}(1^n), c \leftarrow Enc_k(m_b)$
- 3. c is given to A
- 4. A output *b*'
- 5. Output 1 if b =
  - b' and 0 otherwise

Encryption scheme  $\Pi =$ (*Gen*, *Enc*, *Dec*) with message space  $\mathcal{M}$ 

is perfectly computationally indistinguishable if  $\sqrt[PPT]{A}$  it holds that:  $\Pr[\PrivK_{A,\Pi}^{eav}(\underline{n})] \leq \frac{1}{2}$ 

+ negl(n)

Does not hide message length! A scheme that only supports messages of fixed length is called a fixed-length encryption scheme.

# Distinguishing variant

#### $PrivK_{A,\Pi}^{eav}$ (n, d)

- 1. A outputs  $m_0, m_1 \in \{0,1\}^*, |m_0| = |m_1|.$
- 2. b = d,  $k \leftarrow Gen(1^n)$ ,  $c \leftarrow Enc_k(m_b)$
- *3. c* is given to A
- 4. A output b'
- 5. Output 1 if b = b' and 0 otherwise The output of A is  $out_A (PrivK_{A,\Pi}^{eav}(1^n, d))$

- Π is computationallyindistinguishable if∀ PPT A it holds that: $<math display="block">|Pr[out_A(PrivK_{A,\Pi}^{eav}(1^n, 1)) = 1] -$ 
  - $\Pr\left[\operatorname{out}_{A}\left(\operatorname{Priv} K_{A,\Pi}^{eav}(1^{n}, \mathbf{0})\right) = 1\right] \leq \operatorname{negl}(n).$
  - Here,  $\operatorname{PrivK}_{A,\Pi}^{\operatorname{eav}}(1^n, d)$  is same as  $\operatorname{PrivK}_{A,\Pi}^{\operatorname{eav}}(1^n)$ except that we set b = d.

#### Thank You!

